

POSITIONS REPORT  
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	221	303	149	35	2	1	1	712	303 t
2	280	292	111	26	2	1		712	t
3	337	270	91	12	1		1	712	T
4	387	256	61	7	1			712	r
5	428	239	40	5				712	
6	444	236	32					712	149 T
7	502	177	31	2				712	n
8	545	150	17					712	
9	556	137	19					712	292 t
10	587	115	10					712	g
11	622	87	3					712	
12	628	82	2					712	221 t
13	623	84	5					712	t
14	645	62	5					712	c
15	651	59	2					712	(
16	690	22						712	
17	671	40	1					712	NOTE: W
18	668	44						712	o
19	694	18						712	a
20	691	20	1					712	C
21	694	18						712	P
22	692	20						712	a
23	693	19						712	
24	697	15						712	T
25	701	11						712	t
26+	673	38	1					712	t
		2814	581	87	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 35 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p